

AMADOR COUNTY LITTLE LEAGUE WEST LOCAL RULES (BYLAWS)

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ARTICLE I – GENERAL LEAGUE POLICY

SECTION 1

Fiscal year. The league shall operate on a fiscal year beginning on October 1st through September 30th. The board shall meet on the first Monday of each month. The final meeting of the fiscal year occurs in September and is the general membership meeting. This is where the board members and designated positions for the next fiscal year shall be elected and appointed. The league financial reports shall be based on income and expenses that occur during the fiscal year as identified above.

SECTION 2

Registration process. The league will require a registration fee for each child participating in a Little League program. The fee is collected annually during the registration period. The fee amount will be set at the time of the annual budget by the budget committee and approved by the Board of Directors. League registration is all done online via Sports Connect (aka Blue Sombrero, Stack Sports, and Dick's TSHQ). The registration period shall be immediately following the October board meeting through January 23rd. The league may allow late registration after January 23rd to fill open roster spots in specific divisions. A late fee of \$20 will be charged for any late registration after January 23rd. The league has the authority to waive the late fee for extenuating circumstances. Each family that has a child in the program shall be required to perform 3 hours of service in support of the league snack bars or other volunteer opportunities such as coaching, umpiring, etc. as determined by the board of directors. A family who is not able to fulfill this duty can pay a \$75 non-volunteer fee which will allow the league to hire youth workers in the snack bar. The opt out fee shall be paid at the time of registration. These fees are required, regardless of the program levels. The League President must allow for individual hardship cases, where it can be clearly established that a family cannot afford to pay the registration fee. Under no circumstances will a child be denied the opportunity to participate in Little League.

SECTION 3

Team Sponsor Fees. Team sponsor fees to be determined by the signs/sponsors Committee and approved by the Board of Directors. The fee amount to be set at the time of the annual budget by the Budget Committee.

SECTION 4

Rosters. Rosters for Amador County West Little League shall be established in accordance with regulation III (a) of the Playing Rules of Little League Baseball

SECTION 5

Managers and Coaches. Managers and Coaches of all baseball teams shall be appointed by the President, with approval of the Board of Directors annually. Managers and Coaches must receive a majority vote from the remaining Board of Directors per Article IX Section 1 of the Constitution. The appointments shall be based on an evaluation by the Managers/Coaches Selection Committee and President with the following as guidelines:

- a. Demonstrated commitment to Little League baseball and Amador County West Little League.
- b. Attendance at regular and special Board of Directors meetings
- c. Support of and participation in League activities, including but not limited to:
 - (1) Conduct with the team both on and off the field.
 - (2) Cooperation with the Player Agent and President.
 - (3) Adherence to Little League rules and guidelines.
 - (4) Fund Raising
 - (5) Maintenance of facilities.
 - (6) Active participation in League committees.
 - (7) Cooperation with the Umpire in Chief and umpire staff.
 - (8) Adhere to Three Strikes Policy

Three Strike Policy is as follows:

- a. If a manager or coach is ejected: Automatic 1-2 game suspension based on severity to be determined by a review by the Board of Directors. Incident will be on the individuals' record.
- b. 2nd offense: Automatic 1-2 game suspension based on severity to be determined by a review by the board of directors and/or possible suspension for remainder of season including All Stars. Individual must submit letter of apology and appear before board of directors for reinstatement.
- c. 3rd offense: Lifelong ban in Amador County West Little League.

SECTION 6

Division structure. The league shall be divided up into divisions based on the Little League rules and regulations. The league operates the following Little League Divisions: Tee Ball, Minor Division, Little League (Major) Division, and Junior Division. The league does not operate a Senior division, Intermediate (50/70) division, Challenger division, or Softball division.

- a. Tee Ball: Tee ball shall be available for players who are league age 4, 5, and first year 6yr olds only.
- b. The Minors division shall be divided into 3 divisions. A, AA, and AAA.
- c. A is Beginning Coach Pitch, with players league age 6 and 7 being eligible. A player who has played one year of Tee Ball may request to play in the A Division.
- d. AA is Advanced Coach Pitch, with a combination of coach pitch and kid pitch. Players league age 7, 8, and 9 being eligible.
- e. AAA is the highest level of Minors and follows the Little League Green Book rules* for kid pitch Minors Division with players league age 8, 9, 10, and 11 being eligible.
- f. Little League or Majors Division is fully compliant with Little League rules* for the Majors Division with players league age 10, 11 and 12 being eligible.
- g. Juniors Division is fully compliant with Little League rules* for the Juniors Division with players league age 12, 13, 14 and 15 being eligible.

*District Inter League Rules may be adopted and must be compliant with Little League Rule book.

SECTION 7

Little League Supplies/Equipment/Property. The League will not lend or rent any equipment for use other than Little League functions.

SECTION 8

Equipment. The league shall provide equipment as needed to each team manager for use in the season of play. Equipment provided shall include at least one Little League approved bat, 1 set of catcher's gear, at least 4 batting helmets, 20 to 30 practice baseballs, 12 game balls (24 for Major and Junior teams) and a hitting Tee (For tee ball teams only). The team managers are responsible for returning all team equipment to the league's Equipment Manager at the completion of the last Little League sanctioned game of the season (Including post season tournament of champions and All-Stars).

SECTION 9

Uniforms. The League will supply uniforms for each team including the following:

For Tee ball, A, AA, and AAA each player will receive a cap and team t-shirt style jersey, team-colored socks, and a team-colored belt. The jersey will have the League name on the front and player number and sponsor name on the back. Little League (Major) and Junior level teams will receive a cap, Henley style jersey with league name on the front and player number and team sponsor on the back, team color socks, and team color belt.

All player uniforms will have the Little League Insignia on the left shoulder.

The league does not provide but encourages the use of baseball cleats, baseball pants and batting gloves.

If requested the league will provide baseball gloves to players in individual hardship cases, where it can be clearly established that a family cannot afford to buy a baseball glove.

All uniforms provided by the league **Do Not** need to be returned to the league at the end of the season. It is for the player to keep.

Each manager and coach will receive a team jersey and cap.

SECTION 9

All-Star Uniforms. Uniforms to consist of and conform to the following:

1. Hat with letters AW
2. Henley style shirt with players name and number (1-99) on back, Little League patch on the left sleeve, "Amador West All-Stars" and number on the front of the uniform.
3. Pants, color is coaches discretion.
4. Socks
5. Belt
6. All-Star players to keep both hat and shirt at the conclusion of Tournament play.
7. Tournament team colors shall consist of Red, Navy Blue and White.
8. Any other tournament teams' uniforms will be determined by the Board of Directors.

SECTION 10

Non-member volunteers. Any person, not a member of Amador County West Little League, who volunteers for active participation in any sanctioned League function, may

do so only with prior permission from a current member of the Board of Directors.

SECTION 11

Team pictures. Team pictures shall consist of all players, manager, and coaches.

SECTION 12

Background Checks. Managers, Coaches, Umpires, and Any Volunteers, who have repetitive contact with Players are required to complete a Little League volunteer form which grants permission for a criminal background check. Any fee for a background check will be reimbursed by the league.

ARTICLE II – PLAYERS

SECTION 1

Player enrollment. Players are enrolled into the League by signing up and paying registration fees via the League website www.acllw.org. Players will be accepted into the league only if they meet residency qualifications as outlined by Little League International. The League allows players who are League age 4 to league age 14 into our program. Players who are league age 15 may be allowed to play under certain conditions and must be approved by the board of directors and the district administrator.

SECTION 2

Player Selection process.

Juniors Division process.

Players shall be selected for the Juniors Division with players age 12, (with written request and Board approval) 13, 14 and 15 eligible. League age 15 players are not eligible to pitch during the regular season or play on a Juniors Division team in All-Stars.

- a. Draft order shall be determined using a coin toss.
- b. The number of players to be drafted to each team shall be determined by the Player Agent before the draft based on the number of eligible players
- c. Draft secrecy shall be maintained. No player or parent will be told in what round a player was drafted.

Major Division process:

All players league age 12 are to be drafted to a Majors Division team. A player that is league age 11 or 10 may request to not be eligible for the Majors Division draft at the request of the parent(s) and the approval of the board of directors. At the completion of the Majors Division draft, all remaining players not drafted into the Majors Division will then be made available for the AAA Minors Division draft. The draft process shall be as follows:

- d. Draft order shall be determined using a coin toss and players will be selected following the snake method.
 - a. All returning major division and league age 12 players must be drafted.
 - b. The number of players to be drafted to each team shall be determined by the Player Agent before the draft based on the number of eligible players.

- c. Once Majors Division teams are at capacity, AAA Minors players shall be drafted.
- d. Draft secrecy shall be maintained. No player or parent will be told in what round a player was drafted.

Options on Sons, Daughters, and siblings:

- a. **Sons/Daughters of Managers.** If all team managers are parents to a single child on their team, those children will be placed on the team before the draft begins. If any coach is not the parent of a player, then any child of a manager will be unavailable to draft for the first 4 rounds. If the manager/parent does not draft their own child by the 4th round, that child is available to be drafted by another manager beginning in the 5th round.
- b. **Siblings in the Draft.** When there are two or more siblings of the same league age in the draft, and the first brother or sister is drafted by a manager, that manager must draft the other brother or sister by the next round. This option can only be declined at the approval of the parent(s).
- c. **Trading Players**
 - (1) Following the Draft, Managers may trade players up until the Final Rosters are due to the Player Agent.
 - (2) All Trades must be player for player.
 - (3) All Trades must be made through the Player Agent and with the approval of the Player Agent.
 - (4) All Trades must be for justifiable reasons and be approved by the Board of Directors.
- d. **Sons/Daughters of Coaches.**
 - (a.1.1) A player may not be placed onto a team by way of a manager selecting an assistant coach before the draft and therefore reserving that coach's child.
 - (a.1.2) Coaches shall not be appointed or approved until after the draft is completed to maintain the integrity of the draft.
 - (a.1.3) No players other than the manager's child are protected during the draft.

AAA Minors Division process. All other draft rules mentioned in the Majors Division Draft rules above also apply to the Minors Division including parent/child/sibling exceptions. All League age 10 & 11 players must be drafted to AAA . All remaining players not drafted to AAA minors shall be placed on an AA team.

Single A, AA and Tee ball Division process. All players registered to the A division, AA division and tee ball shall be placed in their respective player pools. The player agent shall assemble teams considering siblings, friend requests and coach requests when possible.

SECTION 3

Maximum players of certain age. No team in the Amador County West Little League

(except T-ball) shall be allowed to have more than eight (8) players of any one age.

Minimum number of players for Major Division. If a major division team loses more than 1 player for any reason during a season, that player must be replaced within 14 calendar days, with Board of Directors approval. The player shall be selected from the eligible 11-year-old players at the AAA Minors level. If the coach does not name a player, the oldest eligible 11-year-old player not in the Major Division shall be selected to fill that spot by the player agent.

ARTICLE III – GAME OPERATIONS

SECTION 1

Schedule. The schedules for each division shall be created each season by the league president or a board designee and approved by the board of directors.

SECTION 2

Game dates/times. Amador County West Little League games shall be played on the following days/times whenever possible:

- a. **Majors Division.** Games will be played on Tuesdays at 5:30 PM and on Saturdays starting no earlier than 8:00 AM and no later than 5:30 PM
- b. **AAA Minors Division.** Games will be played on Wednesday afternoons at 5:30 PM and on Saturdays starting no earlier than 8:00 AM and no later than 5:30 PM
- c. **AA Minors Division.** Games will be played on Thursday afternoons at 5:30 PM and on Saturdays starting no earlier than 8:00 AM and no later than 5:30 PM
- d. **A Minors Division.** Games will be played on Saturdays starting no earlier than 8:00 AM and no later than 5:30 PM. There will be some weekday games.
- e. **Tee ball Division.** Games will be played on Saturdays starting no earlier than 8:00 AM and no later than 5:30 PM. There will be some weekday games.
- f. **Holidays.** Games will not be played on the Saturday before Easter or the Saturday before Memorial Day. Games will not be played in lone on the Saturday of lone Homecoming. There will be no practices on Friday of Homecoming.

Make up games. Makeup games due to weather may be played on any day of the week upon agreement of both managers and the approval of the Coach Coordinator.

SECTION 3

Field duties.

- a. It is the responsibility of the home team to prep the field before each game. Prep includes dragging and chalking of the fields. (Wetting of the infield is encouraged but not required.) Home team will put bases away after the game.
- b. It is the responsibility of each team to ensure that all equipment and trash are cleaned from the dugouts at the completion of each game. Dugouts should be swept if there is dirt or seeds.
- c. Any dangerous field conditions should be reported to a league official immediately.

SECTION 4

Local ground rules.

- a. For the tee ball division, the tee must be placed directly in front of home plate (towards the pitcher mound). The tee should never be placed on top of home plate to keep that location available for players to touch.

SECTION 5

Division specific rules.

1. Major division

- a. **Tournament Rules** - The Major Division uses all tournament level rules as outlined in the Little League Baseball, Inc. Operating Handbook
- b. **Batting** - Teams shall use a continuous batting order.
- c. **Pitching** - Pitchers must adhere to requirements stated in the Official Regulations and playing rules. Pitchers hitting any three batters during a single game may be removed from the pitching position for the remainder of that game at the umpire's discretion.
- d. **Fielding** - Every player must play a minimum of six outs on defense per game.
- e. **Disputed Umpire Calls** - Only the manager may approach the umpire regarding a disputed call and only after time out has been granted by the umpire.

Nine Players Minimum - A team may start a game with only 9 players present. Teams must finish a game with at least 8 players. If a team has less than nine players present at game time, the game shall be considered a forfeit. Notwithstanding the forfeit, for recreation and in the spirit of good sportsmanship, the game shall be played with borrowed players from the opposing team. Borrowed players shall be chosen by the opposing manager.

Umpires and Scorekeepers - If no umpires are present at game time, and both managers agree, an adult may umpire the game. The home team shall provide the game scorekeeper and visiting team shall provide official pitch counter, whose pitch count total shall be considered the official count.

Pitch Count - Each manager shall keep a log of the number of pitches thrown by the team's pitchers. At a minimum, for each pitcher that pitches in a game, this log shall contain the date, number of pitches thrown, the pitcher's name, the pitcher's uniform number, the pitcher's league age and the date on which a pitcher is once again eligible to pitch. The log shall be signed, for each pitcher in each game, by at least two of the following: the manager, the opposing manager, the umpire, or the official pitch counter. The log shall be on hand at

each game and presented to the opposing team's scorekeeper, upon request, prior to the start of each game.

Division Champion - The division Champion shall be the team with the best regular season record vs ACLLWW teams and will advance to the District Tournament of Champions. In case of ties in the standings, the following tiebreakers shall be used (in order): head-to-head competition; runs scored in head-to-head competition; runs against in head-to-head competition; a coin toss.

Dugout Coaches - A manager and two coaches only may occupy the dugout

Runs Scored - There shall not be a "per-inning" limit for runs scored. Rule 4.10(e) the "Ten (10) run rule" shall be followed.

Time limit - If another game is scheduled to follow a major division game, no new inning shall be started after 1 hour and 45 minutes if at least four innings have been completed. Rule VII (h) has been adopted. If no game is scheduled to follow, then the game shall be played to completion unless called by the umpire due to darkness.

Local Rules - If local rules are not followed, the incident is to be reported to the League Coach Coordinator, and the Amador County West Little League Board will determine if action/consequences are warranted.

2. AAA Minors Division

Batting - The entire lineup shall bat through the order. Bunting is allowed.

Pitching - Pitchers must adhere to requirements stated in the Official Regulations and playing rules. Pitchers hitting any three batters during a single game may be removed from the pitching position for the remainder of that game at the umpire's discretion.

Fielding - Every player must play a minimum of six outs on defense per game.

Disputed Umpire Calls - Only the manager may approach the umpire regarding a disputed call and only after time out is granted by the umpire.

Nine Players Minimum - A team may start a game with only 8 players present. Teams must finish a game with at least 8 players. If a team has less than eight players present at game time, the game shall be considered a forfeit. Notwithstanding the forfeit, for recreation and in the spirit of good sportsmanship, the game shall be played with borrowed players from the opposing team. Borrowed players shall be chosen by the opposing manager.

Umpires and Scorekeepers - If no umpires are present at game time, and both managers agree, an adult may umpire the game. The home team shall provide the official game scorekeeper and the away team shall provide an official pitch counter.

Pitch Count - Each manager shall keep a log of the number of pitches thrown by the team's pitchers. At a minimum, for each pitcher that pitches in a game, this log shall contain the date, number of pitches thrown, the pitcher's name, the pitcher's uniform number, the pitcher's league age and the date on which a pitcher is once again eligible to pitch. The log

shall be signed, for each pitcher in each game, by at least two of the following: the manager, the opposing manager, the umpire, or the official pitch counter. The log shall be on hand at each game and presented to the opposing team's scorekeeper, upon request, prior to the start of each game.

Five Run Rule - Upon either team scoring five runs in an inning, that half of the inning shall be considered complete, as if the third out has been made. This applies to all innings. Rule 5.07 option not selected. There will be no open inning.

Ten Run Rule - Rule 4.10(e) the "Ten (10) run rule" shall be followed.

Time limit – If another game is scheduled to follow a AAA Division game, no new inning shall be started after 1 hour and 45 minutes if at least four innings have been completed. Rule VII (h) has been adopted. If no game is scheduled to follow, then the game shall be played to completion unless called by the umpire due to darkness.

Division Champion - The division champion shall be the team that finishes the regular season with the best win-loss percentage vs ACLLW teams. In case of ties in the standings, the following tiebreakers shall be used (in order): head-to-head competition; runs scored in head-to-head competition; runs against in head-to-head competition; a coin toss. The division champion will represent the league in TOC's.

Dugout Coaches - A manager and two coaches only may occupy the dugout.

Local Rules - If local rules are not followed, the incident is to be reported to the League Coach Coordinator, and the Amador County Little League West Board will determine if action/consequences are warranted.

3. AA Minors Division (Advanced Coach Pitch)

Batting - The entire lineup shall bat through the order. Bunting is allowed.

Kid/Coach Pitch - There are no base on balls. If a pitcher throws 4 balls to a batter a coach from the offensive team shall then pitch to that batter, from 40 feet. The strike count will carry on and there will be no called strikes, only swinging strikes. The batter is out after a third strike or a maximum of three pitches are thrown by the coach. However, if a batter hits a foul ball on the last "coach" pitch the batter shall continue the at bat as long as foul balls are hit. Once a pitch is taken, missed or put in play, that ends the at bat.

Pitch Count - ALL pitchers in the AA Division can pitch a maximum of 50 pitches per game and must adhere to rest time as dictated in the Official Regulations and playing rules. Each manager shall keep a log of the number of pitches thrown by the team's pitchers. At a minimum, for each pitcher that pitches in a game, this log shall contain the date, number of pitches thrown, the pitcher's name, the pitcher's uniform number, the pitcher's league age and the date on which the pitcher is once again eligible to pitch. The log shall be signed, for each pitcher in each game, by at least two of the following: the manager, the opposing manager, the umpire, or the official pitch counter. The log shall be on hand at each game and presented, upon request, to the opposing team's scorekeeper prior to the start of each game.

Pitcher Position - When a coach is pitching, a defensive player will be placed at the pitcher position to field and will not be more than 2 feet from the pitching mound and must be to the side or behind the coach pitcher.

Field/Playing Time - No player will sit on the bench for more than two innings per game, consecutive or otherwise. Each player shall play at least three consecutive outs in the field every game, except in cases allowed by the Player Agent. There is no "Infield Fly Rule."

Base Running - There will be no stealing or advancing on passed balls (i.e., a pitched ball from the pitcher to the catcher). This is done to speed up the play of the game, as well as create "real baseball" scenarios (i.e., getting the lead runner out, double play opportunities, etc.) Managers will meet at the mid-point of the season to assess the "no passed ball" rule to be used in the second half. Players may advance only one base during the entire play involving an overthrow. If a player overthrows first, the runner may advance to second, but no further, even if another throw is attempted by the defense. .

Disputed Umpire Calls - Only the manager may approach the umpire regarding a disputed call and only after time out is granted by the umpire.

Nine Players Minimum - A team may start a game with only 8 players present. If a team has less than 8 players present at game time, the game shall be considered a forfeit. Notwithstanding the forfeit, for recreation and in the spirit of good sportsmanship, the game shall be played with borrowed players from the opposing team. Borrowed players shall be chosen by the opposing manager.

Umpires and Scorekeepers - If no umpires are present at game time, and both managers agree, an adult may umpire the game. The home team shall provide the official game scorekeeper. The away team shall provide an official pitch counter.

Five Run Rule - Upon either team scoring five runs in an inning, that half of the inning shall be considered complete, as if the third out has been made. Only the fifth run of the inning will count on the final at bat of an inning.

Time limit – A game shall be considered final after the completion of 6 innings of play. No new inning shall be started after 1 hour and 45 minutes if at least four innings have been completed. Rule VII (h) has been adopted. Tied games at the end of six innings or games called due to time shall remain a tie and no make-up games shall be scheduled.

Dugout Coaches - A manager and two coaches only may occupy the dugout.

Local Rules - If local rules are not followed, the incident is to be reported to the Division Coordinator, and the Amador County Little League West Board will determine if action/consequences are warranted.

4. Single A Minors (Coach Pitch) Division

- a. There will be a maximum of nine (9) defensive players on the field.
- b. There will be no protests or forfeits in coach pitch.
- c. Bunting will be allowed. Foul bunt with two strikes; batter is out.
- d. There will be no walks. The umpire or coach will call strikes and foul balls.

- e. Base stealing is not allowed. Sliding is permitted.
- f. The batting order shall be the players listed in the order they are to bat. The batting order shall contain the entire roster of players. Each offensive team will bat the entire roster one time or until there are 5 runs or 3 outs, whichever comes first. The first batter in the next inning will be the next person in the batting order.
- g. Defensive managers/coaches are allowed on the playing field. They are considered part of the playing field. There will be a pitcher (A player in the regular lineup) on the field to make plays if the ball is hit into that player's area.
- h. Managers/Coaches may stand near their own batters or defensive players to give advice but must not interfere with the play.
- i. The ball is dead, and all base advancement must cease (unless runner is over halfway to the next base) when the baseball is in the hands of the pitcher (Coach or player) and the player is standing within the 10-foot circle around the pitcher's mound. Halfway marks will be put between all bases.
- j. Manager/Coach of team at bat shall pitch to players. Pitch must be made from behind or in front of the pitching rubber in a direct line with home plate and from within the 10-foot circle. Manager/Coach is not allowed to field ball and if a hit ball strikes Manager/Coach, ball is live and in play. Each batter is allowed 3 strikes or seven pitches whichever comes first. Foul on seventh pitch will be last pitch and batter is out.
- k. The home team shall supply the plate umpire. Manager/Coaches may be used as umpires.
- l. One and a half hour (1:30) time limit on all games or six innings whichever comes first.
- m. Every player on a team roster will participate in each game for a minimum of six (6) defensive outs.

5. Tee ball Division

- a. Safety equipment must be used in T-ball. Catchers must wear a protective cup. All other male players must wear an athletic supporter. Female catchers shall wear protective padding or a cup.
- b. There will be no protests or forfeits in T-ball.
- c. The batting order shall be the players listed in the order they are to bat. The batting order shall contain the entire roster of players. Each offensive team will bat the entire roster one time.
- d. While batting from a tee, a foul is the same as conventional baseball, except if the ball travels less than 15 feet in fair territory from home plate. An arc of 15 feet from home plate shall be drawn from the first base line to the third base line. If the ball does not travel past the arc, it is considered a foul ball.
- e. A batter shall be allowed three (3) swings at the ball on the batting tee.

- f. No umpires will be used. Coaches will call fouls and outs.
 - g. Defensive managers/coaches are allowed on the playing field. They are considered part of the playing field. There will be a pitcher (A player in the regular lineup) on the field to make plays if the ball is hit into that player's area.
 - h. Managers/Coaches may stand near their own batters or defensive players to give advice but must not interfere with the play. The manager/coach must call "Time" before attempting to demonstrate a technique or explain a play to the players during the progress of the play.
 - i. The ball is dead, and all base advancement must cease.
 - j. The number of T-Ball defensive players in the field will not be limited. The team manager may decide on the number of defensive players to use. There will be no minimum required to play. (Players may be shared if needed)
 - k. Players must play designated positions. (Pitcher, Catcher, 1B, 2B, 3B, SS and OF) Only the pitcher may play at or near the pitcher's mound. No player shall play in front of the pitcher.
 - l. The home team shall supply the batting tee. Manager/Coaches shall be used as umpires.
 - m. One and a half hour (1:30) time limit on all games or six innings whichever comes first.
 - n. Every player on a team roster will participate in each game for a minimum of six (6) defensive outs. (Two complete innings and at least one at bat.)
 - o. Cancellations and rain-outs will be rescheduled as time and field availability permits and with the consent of both managers.
6. Junior Division. (There are no optional or local rules at the Junior level. Only Official Little League Handbook rules are followed.)

SECTION 6

Tournaments

The Board of Directors will decide how many teams to send to the All-Star Tournament based on team structure and number of committed players. The goal is to send Juniors, Little League (12U), (11U) and (10U) teams every season. Based on numbers of registered players, available managers in the 9, 10 and 11 year old ages and number of District 15 opponents, the Board will decide whether to send an (11U) All Star team. The (11U) team will be drafted after the Little League (12U) and (10U) teams.

All-Star Manager Selection

The All-Star Managers will be announced on May 15th. The All-Star Manager will be the Manager with the best overall regular season record in that division as of May 15th. The All-Star Manager (and their subsequent assistant coaches) must be approved by the Board of Directors with consideration of the following:

1. Their conduct on and off the field.

2. Their knowledge of baseball and ability to properly coach his/her players.
3. Their professionalism to properly represent ACLLW in the All-Star Tournaments

Once the managers are approved, they may choose their 2 assistant coaches. If a manager is not approved by the Board of Directors, the manager with the next best record on May 15th will be considered for approval using the same method.

All-Star Player Selection

The All-Star manager will select their team with input from other coached in their division and with board approval.

These bylaws were approved by the Amador West Little League Membership on

<u>Cameron Begbie</u>		<u>9/9/2025</u>
President's Name (print)	President's Signature	Date
 <u>405 15 02</u>		
Little League ID No.	Federal ID No. (if available)	State ID No. (if available)